

BRANDON LEON

bsleon@umich.edu | (248) 462-2899 | 1815 Campau Farms Circle, Detroit, MI 48207

Summary

Recent college graduate with experience in many technical areas including: application programming, website development, graphical design, and Microsoft Office. Seeking to grow with the company as an application developer utilizing my analytical, communication, and problem solving skills.

Education

Bachelor of Science: Computer Science

2018

University of Michigan | Dearborn

Graduated with distinction with a focus in application and game design.

Skills

- C, C++, C#, Java
- Microsoft Excel, Access, PowerPoint
- HTML, CSS, JavaScript, Bootstrap, ¡Query
- Node.js, SQL, PostgreSQL

Related Experience

Android Studio Project

Android Mobile, Java

- Studied basic Android application concepts
- Capstone project: weather application

Unity 3D Senior Design Project

09/2016 - 05/2017

07/2017 - 08/2017

Android Mobile, C#

- Worked with a client for two semesters to construct an Android tablet application
- Designed, coded, and tested the application in Unity 3D
- Successfully led a team of four resulting in project completion and client satisfaction

Game Design Class Projects

09/2014 - 05/2015

Unity 3D, Unreal 4, Construct 2

- Worked with a partner on three projects over two semesters
- Designed 2D and 3D games for Windows environment

Software Engineering Project

09/2014 - 12/2014

Microsoft Visual Studio, C#

- Studied Software Engineering and SDLC Concepts
- Worked on a team of five to develop a sign-in service for tutors

Additional Skills

- Windows, MacOS, and Linux
- Skilled in Microsoft Excel
- Experience with Microsoft Access
- Some experience with VBA coding
- · Udemy Course training in SQL Bootcamp
- Udemy Course training in Web Development
- Udemy Course training in Android Studio
- Expert in Adobe Photoshop

Activities and Honors

- Phi Theta Kappa Honor Society
- University of Michigan Alumni Association
- Hantz Farms Tree Planting Volunteer (2014 2015)
- UMD Chess Club